Year Three Curriculum Overview Term 3 2019

Maths **English** Quick recall of no. facts to 20 to add and Shape poetry Non-fiction: Egyptian information texts Count in multiples of 3,4,8 and previous tables Note taking How to use Word on the computer Place value to 1000 and problem solving Use partitioning/place value knowledge to add Report Writing Spellings: Years 3 & 4 word list, Homophones, and subtract Link multiplication facts to division facts the i sound spelt y elsewhere other than at the end of words, e.g. gym, ation, ture, sure **Angles** Measuring equipment for standard units Kirfs Science: Light and shadows Investigate how we need light in order to see things and how light is reflected from surfaces. Know x and division facts, 3x, 4x tables. Discuss how we can protect our eyes from Revise + and - facts to 20. sunlight. Investigate how shadows form and change in size with different experiments. Question, investigate, gather and present data in graphs, tables and diagrams. Conclude using evidence from the data. R.E. History: Ancient Egypt Was Jesus really special? The achievements and impact of the earliest What do I think? civilisations. Compare similarities and differences over time The life of Jesus as a boy and an adult. and with our lives now. Jesus the leader. Finding information from a range of sources. Jesus the Miracle worker. P.S.H.E. French Salut: Core Unit 1: Family Links - Thinking about feelings Value of the month - Hope and Kindness Greetings Personal facts, e.g. name and age Internet Safety Family Asking and answering questions Music Computing Researching - to collect information by using Focus on beat and rhythm & pitch search technologies effectively and safely. Tuned & percussive instruments Present information using Word. Music Express Units: Time and Singing Purple Mash Unit: Word Processing. French P.E. Art Exploring Egyptian Art using a variety of art Gymnastics - floor work moving onto apparatus **Invasion** Games

Year Three Curriculum Overview Term 4 2019

Maths

- · Count in a range of patterns to 200 and beyond.
- Double and near doubles bond to 20.
- Link number facts to mission number calculations.
- Multiplication facts and link to division facts.
- · Solve problems for all 4 areas of calculation.
- Fractions
- · Use standard units for length, mass and capacity.
- Interpret data and statistics.

English

- · Notetaking and research c.c. topic.
- Descriptive writing c.c. topic.
- Egyptian myths including Osiris and Isis.
- Spellings: Years 3 & 4 word list,
 Homophones, the i sound spelt y
 elsewhere other than at the end of words,
 e.g. gym, ation, ture, sure.

Kirfs

Know doubles and halves of:

- · All whole numbers to 20
- · All multiples of 10 to 100/500

Science: Rocks and Fossils

- Compare and group rocks on the basis of their appearance and simple physical properties.
- Simply describe how fossils are formed.
- Recognise that soils are made from rocks and organic matter.
- Record observations with diagrams, measurements and graphs.
- Ask questions, gather data and present it using diagrams, measurements and graphs.
- Predict and conclude using evidence to support their findings.

R.E

- · Was Jesus really special?
- · What do I think?
- · The life of Jesus as an adult.
- · Jesus the teacher.
- Parables.
- · Holy Week including Palm Sunday.

Geography/History

- The River Nile and Sahara Desert.
- Vegetation belts and water systems.
- Atlas and Google maps.
- · Howard Carter and Tutankhamun.
- How archaeology helps us find out about the past.

P.S.H.E.

- · Family Links managing difficult feelings.
- Value of the month Forgiveness.
- Internet Safety.

French

Core Unit 2:

- Days of the Week
- Colours
- Counting to 20
- Countries

Computing

- E safety Use technology including email safely and responsibly.
- Identify a range of ways to report concerns about contact.
- Purple Mash Unit: Email.

Music

- Focus on Pitch
- Recorder
- Music Express Unit: In the past

Art & D & T

- · Modelling with clay.
- · Investigating levers e.g. Egyptian Shaduf.

P.E.

- Swimming
- Athletics skills, e.g. jumping, relays, running, throwing.